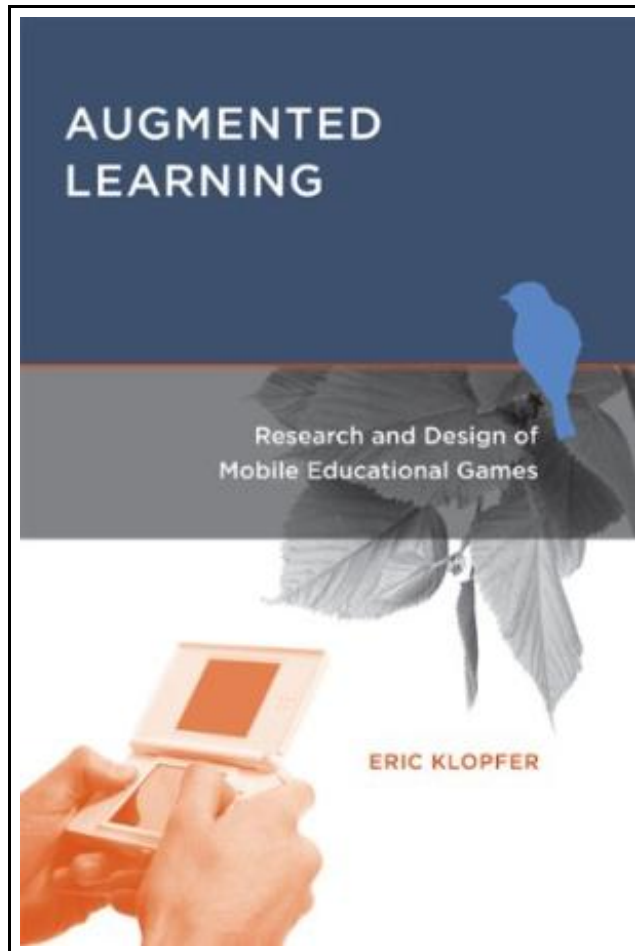


Augmented Learning: Research and Design of Mobile Educational Games (Paperback)



Filesize: 5.38 MB

Reviews

This is the very best publication i actually have read until now. It really is packed with knowledge and wisdom I am happy to let you know that this is the very best publication i actually have read in my very own existence and could be he greatest pdf for ever.

(Dr. Nelda Schuppe)

AUGMENTED LEARNING: RESEARCH AND DESIGN OF MOBILE EDUCATIONAL GAMES (PAPERBACK)



To read **Augmented Learning: Research and Design of Mobile Educational Games (Paperback)** eBook, remember to access the hyperlink listed below and download the file or get access to other information which are highly relevant to AUGMENTED LEARNING: RESEARCH AND DESIGN OF MOBILE EDUCATIONAL GAMES (PAPERBACK) book.

MIT Press Ltd, United States, 2011. Paperback. Book Condition: New. Reprint. 218 x 145 mm. Language: English . Brand New Book. New technology has brought with it new tools for learning, and research has shown that the educational potential of video games resonates with scholars, teachers, and students alike. In *Augmented Learning*, Eric Klopfer describes the largely untapped potential of mobile learning games--games played on such handheld devices as cell phones, Game Boys, and Sony PSPs--to make a substantial impact on learning. Examining mobile games from both educational and gaming perspectives, Klopfer argues that the strengths of the mobile platform--its portability, context sensitivity, connectivity, and ubiquity--make it ideal for learning games in elementary, secondary, university, and lifelong education. Klopfer begins by exploring the past and present of education, educational technology, edutainment, and mobile games, and then offers a series of case studies of mobile educational games that have been developed and implemented in recent years. These games--either participatory (which require interaction with other players) or augmented reality (which augment the real world with virtual information)--can be produced at lower cost than PC or full-size console games. They use social dynamics and real-world context to enhance game play, they can be integrated into the natural flow of instruction more easily than their big-screen counterparts, and they can create compelling educational and engaging environments for learners. They are especially well-suited for helping learners at every level develop twenty-first century skills--including the ability to tackle complex problems and acquire information in just-in-time fashion. All of this, Klopfer argues, puts mobile learning games in a unique and powerful position within educational technology. Eric Klopfer is Associate Professor of Education at MIT, Director of MIT's Scheller Teacher Education Program (TEP), with a joint appointment at the MIT Media Lab. [title from author 7/25/07].



Read Augmented Learning: Research and Design of Mobile Educational Games (Paperback) Online



Download PDF Augmented Learning: Research and Design of Mobile Educational Games (Paperback)



Download ePub Augmented Learning: Research and Design of Mobile Educational Games (Paperback)

Relevant PDFs



[PDF] Children s Educational Book: Junior Leonardo Da Vinci: An Introduction to the Art, Science and Inventions of This Great Genius. Age 7 8 9 10 Year-Olds. [Us English] (Paperback)

Access the web link below to download and read "Children s Educational Book: Junior Leonardo Da Vinci: An Introduction to the Art, Science and Inventions of This Great Genius. Age 7 8 9 10 Year-Olds. [Us English] (Paperback)" file.

[Download ePub »](#)



[PDF] Children s Educational Book Junior Leonardo Da Vinci : An Introduction to the Art, Science and Inventions of This Great Genius Age 7 8 9 10 Year-Olds. [British English] (Paperback)

Access the web link below to download and read "Children s Educational Book Junior Leonardo Da Vinci : An Introduction to the Art, Science and Inventions of This Great Genius Age 7 8 9 10 Year-Olds. [British English] (Paperback)" file.

[Download ePub »](#)



[PDF] The Case for the Resurrection: A First-Century Investigative Reporter Probes History s Pivotal Event (Paperback)

Access the web link below to download and read "The Case for the Resurrection: A First-Century Investigative Reporter Probes History s Pivotal Event (Paperback)" file.

[Download ePub »](#)



[PDF] Bully, the Bullied, and the Not-So Innocent Bystander: From Preschool to High School and Beyond: Breaking the Cycle of Violence and Creating More Deeply Caring Communities (Paperback)

Access the web link below to download and read "Bully, the Bullied, and the Not-So Innocent Bystander: From Preschool to High School and Beyond: Breaking the Cycle of Violence and Creating More Deeply Caring Communities (Paperback)" file.

[Download ePub »](#)



[PDF] And You Know You Should Be Glad (Paperback)

Access the web link below to download and read "And You Know You Should Be Glad (Paperback)" file.

[Download ePub »](#)



[PDF] Oxford Reading Tree Read with Biff, Chip, and Kipper: Phonics: Level 5: Craig Saves the Day (Hardback)

Access the web link below to download and read "Oxford Reading Tree Read with Biff, Chip, and Kipper: Phonics: Level 5: Craig Saves the Day (Hardback)" file.

[Download ePub »](#)



[PDF] Hoppy the Happy Frog: Short Stories, Games, Jokes, and More! (Paperback)

Click the web link below to download and read "Hoppy the Happy Frog: Short Stories, Games, Jokes, and More! (Paperback)" file.

[Save ePub »](#)



[PDF] Programming in D: Tutorial and Reference (Paperback)

Click the web link below to download and read "Programming in D: Tutorial and Reference (Paperback)" file.

[Save ePub »](#)



[PDF] Learning with Curious George Preschool Math (Paperback)

Click the web link below to download and read "Learning with Curious George Preschool Math (Paperback)" file.

[Save ePub »](#)



[PDF] Do Monsters Wear Undies Coloring Book: A Rhyming Children s Coloring Book (Paperback)

Click the web link below to download and read "Do Monsters Wear Undies Coloring Book: A Rhyming Children s Coloring Book (Paperback)" file.

[Save ePub »](#)



[PDF] Who Am I in the Lives of Children? an Introduction to Early Childhood Education, Enhanced Pearson Etext with Loose-Leaf Version -- Access Card Package

Click the web link below to download and read "Who Am I in the Lives of Children? an Introduction to Early Childhood Education, Enhanced Pearson Etext with Loose-Leaf Version - - Access Card Package" file.

[Save ePub »](#)



[PDF] Children s Handwriting Book of Alphabets and Numbers: Over 4,000 Tracing Units for the Beginning Writer (Paperback)

Click the web link below to download and read "Children s Handwriting Book of Alphabets and Numbers: Over 4,000 Tracing Units for the Beginning Writer (Paperback)" file.

[Save ePub »](#)